

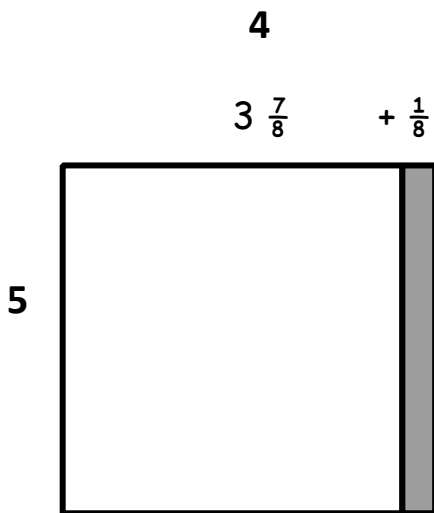
Using Compensation to Multiply Fractions

What it is: This strategy involves changing one of the numbers to a more convenient number, tracking how much that changed the answer, and compensating for that change.

Let's look at $3\frac{7}{8} \times 5$

What it sounds like: I will change $3\frac{7}{8}$ to 4. Now I have 4×5 . That is a basic fact. The answer is 20. That answer is $\frac{1}{8} \times 5$ too much, so I have to compensate by subtracting five eighths: $20 - \frac{5}{8} = 19\frac{3}{8}$

What it looks like: Compensation can be solved using an area model or a series of equations:



$$4 \times 5 = 20$$

$$\frac{1}{8} \times 5 = \frac{5}{8}$$

$$20 - \frac{5}{8} = 19\frac{3}{8}$$

When It's Useful: Compensation is a useful strategy when a fraction or mixed number is very close to the next whole number.

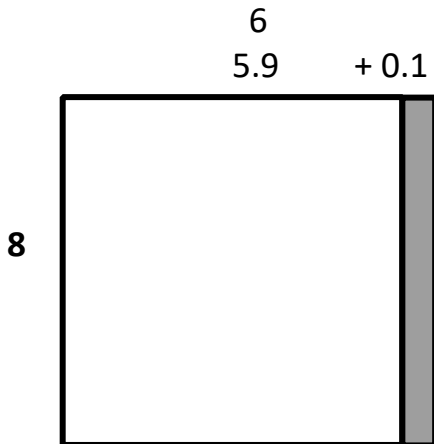
Using Compensation to Multiply Decimals

What it is: This strategy involves changing one of the numbers to a more convenient number, tracking how much that changed the answer, and compensating for that change.

Let's look at 5.9×8

What it sounds like: I will change 5.9 to 6. Now I have 6×8 . That is a basic fact. The answer is 48. That answer is 0.1×8 too much, so I have to compensate. $48 - 0.8 = 47.2$.

What it looks like: Compensation can be solved using an area model or a series of equations:



$$6 \times 8 = 48$$

$$0.1 \times 8 = 0.8$$

$$48 - 0.8 = 47.2$$

When It's Useful: Compensation is a useful strategy when a fraction or mixed number is very close to the next whole number.