## FOR KEEPS

**Directions:** Roll a number. Double the number. Decide if you want to keep the doubled number. You can only keep four doubles. At the end of eight rounds, add the doubles you keep to find your score. Highest score wins!

ROUND	NUMBER CREATED	DOUBLED FOR KEEPS	DOUBLED AND NOT KEPT
1			
2			
3			
4			
5			
6			
7			
8			
	Sum of Keeps		

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